

What is claimed is:

1. A method of gambling on horse races, the method comprising:  
selecting a number for the quantity of an event's races to be included in a game;  
allowing a player to chose which of an event's races the player wants to use for the number  
5 of races selected;  
allowing the player to select the winners of the races the player has chosen; and  
paying the player if the player's winners win the races the player has chosen.
2. The method of gambling on horse races of claim 1 wherein the number selected for  
10 the quantity of the event's races to be included in the game is less than the number of races  
in the event.
3. The method of gambling on horse races of claim 2 wherein the number is five.
- 15 4. The method of gambling on horse races of claim 1 wherein the player is paid if the  
player's winners win all of the races in the game.
5. The method of gambling on horse races of claim 1 wherein the player is paid if the  
player's winners win some of the races in the game.
- 20 6. A wager for betting on horse races, the wager comprising:  
being informed that X number of races are to be included in the wager, where X is a  
number less than the total number of races in an event;  
selecting which races in the racing event to use in the wager;  
25 selecting the winners for X number of races in the event; and  
placing a wager on the winners selected for the X number of races in the event.
7. The wager for betting on horse races of claim 6 wherein the X number of races are  
not run consecutively.

8. The wager for betting on horse races of claim 6 wherein the wager is for a minimum of one dollar.

9. A computer assisted method for administering betting on a plurality of races within

5 a racing event using a computer for assistance, comprising:

publishing the racing event to a plurality of players for use in a betting wager;

receiving a selection of a subset of the plurality of races within the racing event from each  
of the plurality of players;

receiving a selection of a predicted winner for each race within the subset from the plurality  
10 of players;

receiving an amount of money associated with the selection of the subset of races and  
selection of predicted winners for each race within the subset from each of the  
plurality of players;

pooling at least a portion of each amount of money to form a pool;

15 receiving results from each race within the racing event;

identifying winners by determining if one or more players of the betting group correctly  
selected each winner for each race within the subset;

returning at least a portion of the money within the pool to one or more of the winners if  
one or more winners exist.

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10. The computer assisted method of claim 9 wherein the selection of the subset of the  
plurality of races and the selection of predicted winners for each race within the subset is  
associated with a game card.

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11. The computer assisted method of claim 10 wherein data on the game card is  
transferred to the computer.

12. The computer assisted method of claim 9 wherein the results of each race within the  
racing event are input into the computer.

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13. The computer assisted method of claim 9 wherein at least one of the subsets of races is a subset of nonconsecutive races.